

## Weekly planner Week-1

**Name of the faculty: Tanjida Sultana**

**Grade: 4**

**Subject: Computer Science**

<p>Day: 2 Learning minutes: 1.33 hrs Date: 12/01/25-16/01/25</p>	<p><b>Learning objective:</b> Click start Pg-59, Learning objectives given. <b>Learning goals and attributes:</b> Meeting these objectives by the learners.</p>	
<p><b>Chapter &amp; topic/concept</b></p>	<p><b>Learning engagements:</b></p>	<p><b>Tools &amp; Resources</b></p>
<p>Chapter 4: Fun with TUX paint</p>	<p><b>Day 1:</b> Revisit basics of TUX paint. Chapter 4, Pg 59-62</p> <p><b>Day 2:</b> LAB, Learning about different pallets, how to use stamp tool.</p>	<p>Click start Book 4</p>
<p><b>Differentiation:</b> <u>By content</u>/ process/ product/environment</p>	<p><b>Home work:</b> Day 1: Read Chap-4, Pg 59-62.</p>	<p><b>Assessment tools &amp; strategies:</b> <b>Reflection (if any):</b></p>