

## Weekly planner Week-3

## Name of the faculty: Tanjida Sultana

## Grade: 4

## Subject: Computer Science

Day: 2 Learning minutes: 1.33 hrs Date: 26/01/25-29/01/25	Learning objective: Click start Pg-59, Learning objectives given. Learning goals and attributes: Meeting these objectives by the learners.	
Chapter & topic/concept	Learning engagements:	Tools & Resources
Chapter 4: Fun with TUX paint	Day 1: Chap-4, Pg 67, Sec-E, Q1-7 Day 2: Chap-4, Pg 66,67, Sec-A,B. Lab Work, Pg 68. Group activity.	Click start Book 4
<b>Differentiation:</b> <u>By content</u> / process/ product/environment	Home work: Day 1: Chap-4, Pg 67, Sec-C, D	Assessment tools & strategies: Reflection (if any):