## Weekly planner

## Week-2

## Name of the faculty: Chumki Sinha Subject: Computer Science (Grade 4)

Day: Tuesday and Wednesday Date: 21/01/2024 -25/01/2024	<ul> <li>Learning objective &amp; outcome: By the end of the lesson the students will be able to-</li> <li>say about algorithms.</li> <li>describe the latest developments.</li> <li>know how to write an algorithm.</li> </ul>	
Chapter & topic/concept	Learning engagements:	Tools & Resources
Topic: <b>Algorithm</b> Chapter: 5	<ul> <li>Day 1:</li> <li>Ice breaking (5 minutes): Greetings</li> <li>Development Activities: (30 minutes):</li> <li>Teacher will describe it with an example. <ol> <li>What is an algorithm?</li> <li>What is an abacus?</li> <li>Write 3 benefits that we have got from computers?</li> <li>Write two limitations of computers.</li> <li>Some questions will be made by students.</li> </ol> </li> <li>Closing activities (5 minutes): Students will share if they have any query.</li> </ul>	Text Book, Marker, Image, Lab

<b>Differentiation:</b> By content/ process/ product/environment	Home work:	Assessment tools & strategies:
		Reflection (if any):
Topic: <b>Algorithm</b> Chapter: 5	<ul> <li>Day 2:</li> <li>Ice breaking (5 minutes): Greetings Teacher will state the definition of friction.</li> <li>Students will be able to identify the concept by working on the following example:</li> <li>1. What is a computer?</li> <li>Development Activities: (30 minutes):</li> <li>Teacher will describe it with an example.</li> <li>1. What is an abacus?</li> <li>2. Write 3 benefits that we have got from computers?</li> <li>3. Write two limitations of computers.</li> <li>Some questions will be made by students.</li> <li>Closing activities (5 minutes): Feedback session and diary writing</li> </ul>	Text Book, Marker, Lab, Image Assessment tools & strategies: Formative Reflection (if any):

<b>Differentiation:</b> By content/ process/ product/environment	Home work: Q 1- Q3 from page: 23 & 24	Assessment tools & strategies:
		Formative Assessment
		Reflection (if any):